

### 1.5 - A Spell for Chameleon

*On Xanth, the magicians often gather and try out new spells one after another (since cost doesn't matter), but something feels not quite right today.*



Orchard Spirit	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Cryptolith Rite	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Serra's Hymn			
Dwarven Catapult	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Dragonsoul Knight	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Blessed Reversal	<input type="checkbox"/>		
Lammastide Weave	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Grudge
Master
Minion
Forgotten
Ancient
hounds
Errant
Thief
of Leshrac
Wall
of Fortune
of Ruin
Ghost
Mirror
of Blood
of Essence
Fate